



# **SD card Animation Laser Instructions Manual**


---

This product manual contains important information about the safe installation and use of this product. Please read and follow these instructions carefully and keep this manual in a safe place for future reference.



# Security warning

---

1. When unpacking and before disposing of the carton, check if there is any transportation damage before using the product. Should there be any damage caused by transportation, consult your dealer and do not use the apparatus.
2. This equipment is not waterproof, keep it from rain, moisture and liquids.
3. Do not install the product or project the beam onto inflammable surfaces. Minimum distance is 5 M 
4. The product is only intended for installation, operation and maintenance by qualified personnel.
5. Product should install in a cool place. Keep away from the wall 50cm
6. Avoid direct exposure to the light from the lamp. The light is harmful to eyes.
7. Keep the optical system clean. Do not touch the laser reflect lens with bare hands. Do not use any alcohol liquid or any other liquid to clean the optical system. Use medicinal absorbent cotton to clean it.
8. Please do not attempt to dismantle and/or modify the product inner structure. Otherwise, would not provide 1 year of free warranty.
9. Electrical connection must only be carried out by qualified personnel.
10. Before installation, ensure that the voltage and frequency of power supply match the power requirement of the product.
11. It is essential that each product is correctly earthed and that electrical installation conforms to all relevant standards.
12. Do not connect this device to any other types of dimmer apparatus.
13. Make sure that the power-cord is never crimped or damaged by sharp edges. Never let the power-cord come into contact with other cables. Only handle the power-cord by the plug. Never pull out the plug by tugging the power-cord.
14. There is no user serviceable parts inside the product, do not open the housing and never operate the product with the cover removed.

## Power Connections Method

Please connect power as following :

L (live wire ) =brown wire

E (earth wire) =yellow/green double color wire

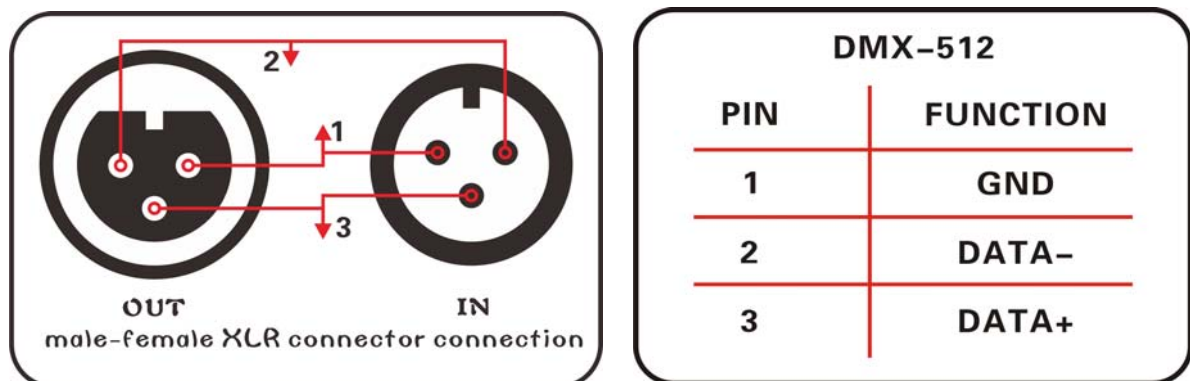
N (null line ) =blue wire

When connecting,ensure that the voltage and frequency of power supply match the power requirement of the product.

This product is Class 1 protection equipment.The yellow-green double colors wire must be earthed by qualified personnel. Before installation,ensure that the voltage and frequency of power supply match the power requirements of product.In power supply and voltage fluctuation large areas,we suggest you to use 110V or 220V or use voltage regulator to supply power.After electrical connection,this product will have a few seconds self-check action, self-check finished can be used.

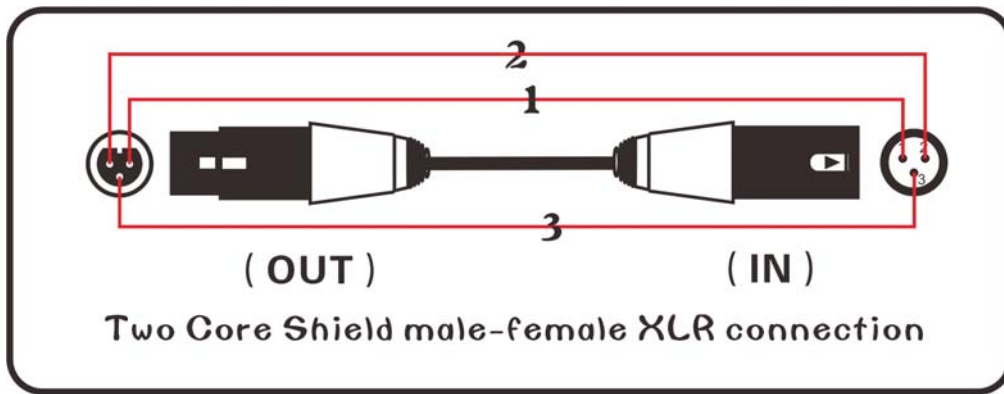
**Important:**It is essential that Yellow/green double color wire is correctly earthed and that electrical installation conforms to all relevant standards

## DMX Connection method



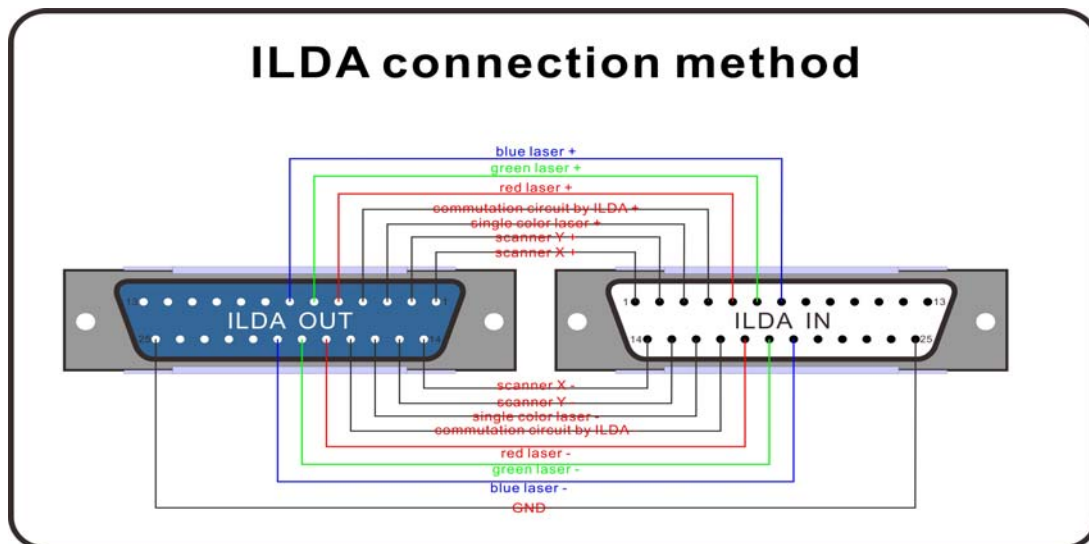
DMX control signal connection must be made with a two core-screened cable,with each core having at least a 0.5mm diameter.Please use the product's signal cable OUT and IN as connection.The signal OUT and IN cables connection shown as above picture.

Note:Please do not connect the signal cable OUT and IN in other way except above shown.



This product accepts digital control signals in protocol DMX512(1990).The amount of lighting fixtures connected in parallel is no more than 32.Connect the DMX controller's **Output** to the first lighting fixture's **Input** cable with a 2 core XLR signal cable(Shown as above ),connect the first lighting fixture's **Output** cable to the second lighting fixture's **Input cable** and connect the rest light fixtures in the same way.Eventually,connect the last lighting fixture's Output cable to a DMX terminator

Under DMX-512 signal control mode,the last lighting fixture's DMX Output must be connected with a DMX terminator.This prevents electrical noise from disturbing and corrupting the DMX control signals.The DMX terminator is simply an XLR connector with a 120Ω(ohm) resistor connected across pins 2 and 3,which is then plugged into the output socket on the last projector in the chain.Then connections are illustrated above.



ILDA control signal connection method:

Connection built through product male/female DB 25 degree socket.Like above picture. In addition to the above connections, ILDA signal cannot be connected in any other way.

## LCD Menu and function introduction

---



Choose function by press “ UP” and” Down” buttons

Press “ ENTER” to cofirm the function

Press “ RETURN” back to last menu.

### ●LCD setting of menu:

| First grade menu           | Second grade menu                     | 3 <sup>rd</sup> grade menu                                |
|----------------------------|---------------------------------------|---|
| 1. DMX-512<br>DMX-512 mode | 1. Address<br>001<br>Choose light DIP |   |
| 2. Iplay                   | 1. Show<br>Choose effect              | Show<br>001   |
|                            | 2. Music<br>Sound                     | 1. OFF<br>2. ON   |
| 3. SDplay                  | 1. Play                               | 1. 001 ild<br>2. FileName                                 |
|                            | 2. List                               | 1. 001 eff<br>2. ListName                                 |
|                            | 3. Mode                               | 1.PlayOne<br>2.PlayAll                                    |
|                            | 4. Music                              | 1. OFF<br>2. ON   |
| 4. Testing                 | 1. Scan                               | 1. Scan<br>2. 30KPPS                                      |
|                            | 2. Color                              | 1.Single1-7<br>2.RGY<br>3.RBP<br>4.GBA<br>5.RGB<br>6.WYAP |
| 5. Setting                 | 1. Light                              | 1. ON<br>2. ON 5S   |

|            |                 |                   |
|------------|-----------------|-------------------|
|            | 2. OneBeam      | 1. OFF<br>2. ON   |
|            | 3. Master       | 1. OFF<br>2. ON   |
|            | 4. Channel      | 1. 13CH<br>2. 5CH |
|            | 5. TTLMode      | 1. OFF<br>2. ON   |
| 6. Default | 1. Yes<br>2. No |                   |

## ●DMX-512 Channel function

### 1. DMX chnnel function

| Channel |           | Value            | Content                 |
|---------|-----------|------------------|-------------------------|
| CH1     | Laser off | 0~29             | Laser off               |
|         | IPLAY     | 30~59            | 1. Auto manual control  |
|         |           | 60~89            | 2. Auto                 |
|         |           | 90~119           | 3. Sound manual control |
|         |           | 120~149          | 4. Sound                |
|         | SDPLAY    | 150~179          | 5. Auto manual control  |
|         |           | 180~209          | 6. Auto play            |
|         |           | 210~239          | 7. Sound manual control |
| 240~255 |           | 8. Sound control |                         |

### 2. IPLAY mode 13CH :

| Channel |                          | Value                | Content of control                 |
|---------|--------------------------|----------------------|------------------------------------|
| CH1     | Laser off                | 0~29                 | Laser off                          |
|         | IPLAY                    | 30~59                | Auto manual control                |
|         |                          | 60~89                | Auto                               |
|         |                          | 90~119               | Sound manual control               |
| 120~149 |                          | Sound manual control |                                    |
| CH2     | Patterns                 | 0~255                | Every 3 value choose one pattern   |
| CH3     | Patterns rotation        | 1~127                | Rotary angle choose                |
|         |                          | 128~159              | 30 degree rotary speed choose      |
|         |                          | 160~191              | 180 degree rotary speed choose     |
|         |                          | 192~223              | Rotary speed in opposite direction |
|         |                          | 224~255              | Rotary speed in positive direction |
| CH4     | Patterns flip horizontal | 1~127                | Flip horizontal position selection |
|         |                          | 128~159              | Flip horizontal speed selection    |
|         |                          | 160~191              |                                    |
|         |                          | 192~223              |                                    |
|         |                          | 224~255              |                                    |

|      |                            |         |                                       |
|------|----------------------------|---------|---------------------------------------|
| CH5  | Pattern flip vertical      | 1~127   | Flip vertical position selection      |
|      |                            | 128~159 | Flip vertical speed selection         |
|      |                            | 160~191 |                                       |
|      |                            | 192~223 |                                       |
|      |                            | 224~255 |                                       |
| CH6  | Patterns horizontal moving | 1~127   | Horizontal moving position selection  |
|      |                            | 128~159 | Horizontal moving speed selection     |
|      |                            | 160~191 |                                       |
|      |                            | 192~223 |                                       |
|      |                            | 224~255 |                                       |
| CH7  | Pattern vertical moving    | 1~127   | Vertical moving position selection    |
|      |                            | 128~159 | Vertical moving speed selection       |
|      |                            | 160~191 |                                       |
|      |                            | 192~223 |                                       |
|      |                            | 224~255 |                                       |
| CH8  | Pattern size               | 1~127   | Pattern size selection                |
|      |                            | 128~159 | Zoom out speed selection              |
|      |                            | 160~191 | Zoom in speed selection               |
|      |                            | 192~223 | Zoom in speed selection               |
|      |                            | 224~255 |                                       |
| CH9  | Pattern zoom in/out        | 1~255   | Pattern size selection                |
| CH10 | Patterns gradually drawing | 1~127   | Gradually drawing speed selection     |
|      |                            | 128~255 |                                       |
| CH11 | Hot spot effects           | 1~127   | Pattern scanning speed selection      |
|      |                            | 128~255 |                                       |
| CH12 | Color                      | 0~63    | Fixed color                           |
|      |                            | 64~95   | Color selection                       |
|      |                            | 96~127  |                                       |
|      |                            | 128~159 | Color change rotation speed selection |
|      |                            | 160~191 |                                       |
|      |                            | 192~223 |                                       |
|      |                            | 224~255 | Gradually drawing speed selection     |
| CH13 | Full RGB                   | 1~255   | 255 color                             |

### 3. IPLAY mode 25CH :

| Channel | Value                          | Content |  |
|---------|--------------------------------|---------|--|
| CH1     | Laser off                      | 0~29    | Laser off                              |
|         | IPLAY mode                     | 30~59   | Auto manual control                    |
|         |                                | 60~89   | Auto play                              |
|         |                                | 90~119  | Sound manual control                   |
|         |                                | 120~149 | Sound control                          |
| CH2     | Pattern A choice               | 0~255   | Every 3 value choose one pattern       |
| CH3     | Pattern A selection            | 1~127   | Rotation angle selection               |
|         |                                | 128~159 | 30 degree rotation speed selection     |
|         |                                | 160~191 | 180 rotation speed selection           |
|         |                                | 192~223 | Rotary speed in opposite direction     |
|         |                                | 224~255 | Rotary speed in positive direction     |
| CH4     | Patterns A horizontal rotation | 1~127   | Horizon rotation angle selection       |
|         |                                | 128~159 | Horizontal pattern rotation selection  |
|         |                                | 160~191 |  |
|         |                                | 192~223 |  |
|         |                                | 224~255 |  |
| CH5     | Pattern A Vertical rotation    | 1~127   | Vertical rotation angle selection      |
|         |                                | 128~159 | Vertical rotation speed selection      |
|         |                                | 160~191 |  |
|         |                                | 192~223 |  |
|         |                                | 224~255 |  |
| CH6     | Patterns A horizontal moving   | 1~127   | Horizontal rotation position selection |
|         |                                | 128~159 | Horizontal moving speed selection      |
|         |                                | 160~191 |  |
|         |                                | 192~223 |  |
|         |                                | 224~255 |  |
| CH7     | Patterns A vertical moving     | 1~127   | Vertical moving position selection     |
|         |                                | 128~159 | Vertical moving speed selection        |
|         |                                | 160~191 |  |
|         |                                | 192~223 |  |
|         |                                | 224~255 |  |
| CH8     | Pattern A zoom in/out          | 1~127   | Pattern size selection                 |
|         |                                | 128~159 | Zoom in speed selection                |
|         |                                | 160~191 | Zoom out speed selection               |
|         |                                | 192~223 | Zoom speed selection                   |
|         |                                | 224~255 |  |
| CH9     | Pattern A zoom size            | 1~255   | Pattern zoom in/out size selection     |
| CH10    |                                | 1~127   | gradually drawing selection            |



|      |                                |         |                                      |
|------|--------------------------------|---------|--------------------------------------|
|      | Patterns gradually drawing     | 128~255 |                                      |
| CH11 | Pattern A hot pot              | 1~127   | Scanning speed selection             |
|      |                                | 128~255 |                                      |
| CH12 | Patter A color mode            | 0~63    | Fixed color slection                 |
|      |                                | 64~95   | Chaning color speed selection        |
|      |                                | 96~127  |                                      |
|      |                                | 128~159 | Effect speed selection               |
|      |                                | 160~191 |                                      |
|      |                                | 192~223 |                                      |
|      |                                | 224~255 | Gradually drawing speed selection    |
| CH13 | Patter A full color            | 1~255   | 255 colors selection                 |
| CH14 | Pattern B slection             | 0~255   | Choose one patter every 2 value      |
| CH15 | Pattern B rotation             | 1~127   | Rotation angle slection              |
|      |                                | 128~159 | 30 degree rotation angle selection   |
|      |                                | 160~191 | 180 rotary speed slection            |
|      |                                | 192~223 | Rotary speed in opposite direction   |
|      |                                | 224~255 | Rotary speed in positive direction   |
| CH16 | Patter B horizational rotation | 1~127   | Horizontal angle selection           |
|      |                                | 128~159 | Horizontal speed selection           |
|      |                                | 160~191 |                                      |
|      |                                | 192~223 |                                      |
|      |                                | 224~255 |                                      |
| CH17 | Pattern B vertical rotation    | 1~127   | Vertical angle selection             |
|      |                                | 128~159 | Vertical speed selection             |
|      |                                | 160~191 |                                      |
|      |                                | 192~223 |                                      |
|      |                                | 224~255 |                                      |
| CH18 | Pattern B horizontal rotation  | 1~127   | Horizontal moving direction slection |
|      |                                | 128~159 | Horizontal moving speed selection    |
|      |                                | 160~191 |                                      |
|      |                                | 192~223 |                                      |
|      |                                | 224~255 |                                      |
| CH19 | Pattern B vertical             | 1~127   | Vertical moving direction selection  |
|      |                                | 128~159 | Vertical moving speed selection      |
|      |                                | 160~191 |                                      |
|      |                                | 192~223 |                                      |
|      |                                | 224~255 |                                      |
| CH20 | Pattern B Zoom                 | 1~127   | Pattern size selection               |
|      |                                | 128~159 | Zoom in speed selection              |

|      |                             |         |                                   |
|------|-----------------------------|---------|-----------------------------------|
|      |                             | 160~191 | Zoom out speed selection          |
|      |                             | 192~223 | Zoom speed selection              |
|      |                             | 224~255 |                                   |
| CH21 | PatternB size               | 1~255   | Pattern size selection            |
| CH22 | Pattern B gradually drawing | 1~127   | gradually drawing speed selection |
|      |                             | 128~255 |                                   |
| CH23 | Pattern B pot               | 1~127   | Scan speed selection              |
|      |                             | 128~255 |                                   |
| CH24 | Pattern B color mode        | 0~63    | Fixed color selection             |
|      |                             | 64~95   | Changing color effect selection   |
|      |                             | 96~127  |                                   |
|      |                             | 128~159 | Water effect selection            |
|      |                             | 160~191 |                                   |
|      |                             | 192~223 |                                   |
|      |                             | 224~255 | gradually drawing speed selection |
| CH25 | Pattern B full color        | 1~255   | 255 color selection               |

#### 4. SDPLAYmode list

| Channel |                    | Value   | Content                                   |
|---------|--------------------|---------|---|
| CH1     | Laser on/off       | 0~29    | Laser off                                 |
|         | SDPLAY mode        | 150~179 | Auto manual control                       |
|         |                    | 180~209 | Auto play control                         |
|         |                    | 210~239 | Sound manual control                      |
|         |                    | 240~255 | Sound control                             |
| CH2     | Effect list        | 0~255   | Every 28 value choose one effect library  |
| CH3     |                    | 0~255   | Every 10 value choose one effect library  |
| CH4     | Patterns selection | 0~255   | Every 28 value choose one pattern library |
| CH5     |                    | 0~255   | Every 10 value choose one pattern library |
| CH6     | Play control       | 0~127   | Auto, sound all play                      |
|         |                    | 128~255 | Single cue loop, Auto, Sound control      |
|         | Patterns rotation  | 1~127   | Rotation Z                                |
|         |                    | 128~159 | 30° angle speed adjustment                |
|         |                    | 160~191 | 180 °angle speed adjustment               |
|         |                    | 192~223 | Invert rotation speed adjustment          |
|         |                    | 224~255 | Rotation speed adjustment                 |
| CH7     | HR                 | 1~127   | Rotation X                                |
|         |                    | 128~159 | Rotation speed adjustment                 |
|         |                    | 160~191 |   |
|         |                    | 192~223 |   |
|         |                    | 224~255 |   |

|      |    |         |                                |
|------|----|---------|--------------------------------|
| CH8  | VR | 1~127   | Rotation Y                     |
|      |    | 128~159 | Rotation speed adjustment      |
|      |    | 160~191 |                                |
|      |    | 192~223 |                                |
|      |    | 224~255 |                                |
| CH9  | HB | 1~127   | Position X                     |
|      |    | 128~159 | Position speed adjustment      |
|      |    | 160~191 |                                |
|      |    | 192~223 |                                |
|      |    | 224~255 |                                |
| CH10 | VB | 1~127   | Position Y                     |
|      |    | 128~159 | Position speed adjustment      |
|      |    | 160~191 |                                |
|      |    | 192~223 |                                |
|      |    | 224~255 |                                |
| CH11 | SI | 1~127   | Scale                          |
|      |    | 128~159 | Scale down speed adjustment    |
|      |    | 160~191 | Scale up speed adjustment      |
|      |    | 192~223 | Scale up & down adjustment     |
|      |    | 224~255 |                                |
| CH12 | DR | 1~127   | Visible point speed adjustment |
|      |    | 128~255 |                                |
| CH13 | BE | 1~127   | Scanner rate speed adjustment  |
|      |    | 128~255 |                                |
| CH14 | CO | 0~63    | Static color                   |
|      |    | 64~95   | Color shift speed adjustment   |
|      |    | 96~127  |                                |
|      |    | 128~159 | Rainbow speed adjustment       |
|      |    | 160~191 |                                |
|      |    | 192~223 |                                |
|      |    | 224~255 | Write in speed adjustment      |

● **Preparing SD card files:**

Create a “PESLASER” folder, then create “ddrfiles”, “ildfiles”, “Playlist” folder in “PESLASER”. See Fig.1

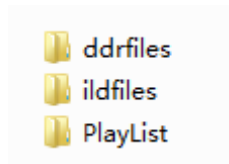


Fig. 1

1.Put the ishow ddr format document in “ddrfiles” folder. (Caution: The name limited 8 character). For example fig.2.

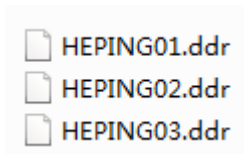


Fig. 2

Note: You could create a new folder for saving DDR format document, but the folder name limited 8 character. For example fig. 3.

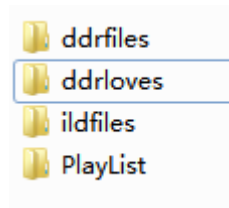


Fig. 3

2.Put the ild format document in “ildfiles” folder. (Caution: The name limited 8 character ). For example fig.4

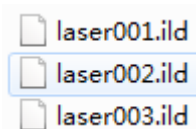


Fig. 4

Note: You could create a new folder for saving ild format document, but the folder name limited 8 character. For example fig. 5.

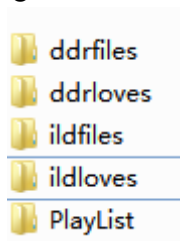


Fig. 5

3.Put the eff and pla format document in “PlayList” folder. Eff and pla format can edit by notepad. For example fig. 6.

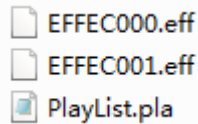


Fig. 6

● **Edit effect**

1. Put new ild or ddr format document in “ildfiles” or “ddrfiles” folder.
2. Copy a EFFEC000.eff-> Paste it-> rename it (for example: “loves001.eff”->edit it by notepad, see fig. 7.

```
1, (ddrfiles/HEPING12. ddr, TI=5, SI=180, CO=150, )
2, (ddrfiles/HEPING06. ddr, TI=10, SI=180, CO=80, )
3, (ddrfiles/HEPING12. ddr, TI=5, SI=150, CO=250, )
6, (ildfiles/Aurora9.ild, TI=5, )
7, (ildfiles/Aurora18.ild, TI=5, )
8, (ildfiles/Aurora19.ild, TI=5, )
```

Composed by four parts: effect number + file path + time + effect, see below:

| Effect number | File path              | Time   | Effect          |
|---------------|------------------------|--------|-----------------|
| 1,            | ddrfiles/heping12.ddr, | TI=5,  | SI=180, CO=150, |
| 2,            | ddrfiles/heping06.ddr, | TI=10, | SI=180, CO=80,  |
| 3,            | ddrfiles/heping12.ddr, | TI=5,  | SI=150, CO=250, |
| 6,            | ildfiles/Aurora9.ild,  | TI=5,  |                 |
| 7,            | ildfiles/Aurora18.ild, | TI=5,  |                 |
| 8,            | ildfiles/Aurora19.ild, | TI=5,  |                 |

- (1) Time in seconds, for example TI=5, play it 5s.
  - (2) That have night effect: RO(Rotation Z),HR(Rotation x),VR(Rotation Y),HB( Position X),VB(Position Y),SI(Scale),DR(Visible point),BE(Scanner rate),CO(Color).
- Note: The character “,” and “()” must be use.

● **Add the effect to “PlayList.pla” list, see Fig. 8.**

```
1, (EFFEC000. eff)
2, (EFFEC001. eff)
3, (EFFEC002. eff)
4, (EFFEC003. eff)
4, (loves001. eff)
```

Fig. 8

## Maintenance

To prolong the life of the product, it is very important to do maintenance work. The environment is harsh outdoors, or if the product is idle for a long time, damp, smoke or particularly dirty surroundings can cause greater accumulation of dirt on its cover and housing. So it should be cleaned to maintain an optimum light output and at the same time to prevent it from being corrupted by acid gas.

Cleaning frequency depends on the environment in which the fixture operates. Soft cloth and typical glass cleaning products should be used for cleaning. It is recommended to clean product at least once every 20 days.

Friendly notice: Do not use any organic solvent, e.g. alcohol to clean housing of the apparatus.

## Troubleshooting

| Problems  | Action  |
|---|---|
| The product doesn't switch on                     | Power connection is not correct. Re-connect the power.                            |
|   | Power supply is damaged or abnormal. Call a qualified personnel to fix it.        |
|   | Connection of control board is not correct. Call a qualified personnel to fix it. |
| The product can turn on, but no light coming out. | Control mode is wrongly setting up. Resetting it according to instruction book    |
|   | Control section is damaged. Call a qualified personnel to fix it.                 |
| The beam appears dim                              | The product is too hot. Take ventilation measures to make it cool.                |

**Note:** This product is under warranty for 1 year (From the date of delivery), 1 year after can provide paid maintenance services. But if it is because of natural disasters or user's operation not according to manual. We won't provide warranty.